



Guide

Socratic Dialog Inducing Laboratories

 Indicates a research-demonstrated benefit

Overview

Guided-inquiry, introductory mechanics labs designed to promote students' mental construction of concepts.






Type of Method

Curriculum supplement



Level

Designed for: High School , Intro College Calculus-based , Intro College Algebra-based , Teacher Prep Course, Teacher Professional Development, Intro College Conceptual

Can be adapted for: Intermediate, Upper-level Undergraduate



Setting

Designed for: Lab , Studio

Can be adapted for: Lecture - Small (<30 students)



Coverage

Few topics with great depth



Topics

Mechanics



Instructor Effort

High




Resource Needs

TAs / LAs, Advanced lab equipment, Tables for group work





Skills


Designed for: Conceptual understanding , Lab skills, Making real-world connections, Using multiple representations

Can be adapted for: Problem-solving skills, Metacognition



Research Validation

Based on research into: theories of how students learn , student ideas about specific topics 






Demonstrated to improve: conceptual understanding 

Studied using: research at multiple institutions 



Compatible Methods

[Peer Instruction](#), [PhET](#), [UW Tutorials](#), [JiTT](#), [Ranking Tasks](#), [ILDs](#), [CGPS](#), [Physlets](#), [Context-Rich Problems](#), [RealTime Physics](#), [TIPERs](#), [ABP Tutorials](#), [SCALE-UP](#), [OSP](#), [OST Tutorials](#), [Thinking Problems](#), [Workbook for Introductory Physics](#), [LA Program](#), [CAE TPS](#), [MBL](#), [CPU](#), [TEFA](#), [Tools for Scientific Thinking](#), [Tutorials](#), [Clickers](#), [Responsive Teaching](#)

 Similar Methods	RealTime Physics, Tools for Scientific Thinking
 Developer(s)	Richard Hake
 Website	http://www.physics.indiana.edu/~sdi/
 Intro Article	11763,2733
 Intro Articles	11763 2733